




Paper Type: Original Article

Exploring the Metaverse: Insights into Its Global Impact and Integration of Technologies

Ali Naser Asadi¹, Majid Estelai^{2*} 

¹ Department of computer, Shahid Bahonar University of Kerman, Kerman, Iran; naserasadi@uk.ac.ir.

² Department of Technology and Engineering, Payam Noor University, Tehran, Iran; estilayee@pnu.ac.ir.

Citation:

Received: 05 December 2024

Revised: 25 December 2024

Accepted: 25 December 2024

Naser Asadi, A., & Estelai, M. (2024). Exploring the metaverse: insights into its global impact and integration of technologies. *Metaversalize*, 1(1), 70-78.

Abstract


The continuous advancement of digital technologies, including Augmented Reality (AR) and Digital Twins (DTs), suggests that the development of the metaverse may exceed expectations. As a key component of digital transformation in the economy and a model for future society, the metaverse can influence social production, organizational structures, industrial development, and the innovation and creativity of individuals. However, considering the typical progression of new technologies and industries, the metaverse is still in its early stages and may encounter challenges such as cyberattacks, industrial monopolies, and digital addiction. We explore the main characteristics of the metaverse, including its global reach, capacity for integrating various technologies and innovations, establishment of a new computing platform, expansion of the modern economy, and its potential to function as an asset. Additionally, the article examines the development process of the metaverse and the possible challenges it faces, particularly regarding cyberattacks and violations of privacy and intellectual property, and offers potential solutions to address these challenges to foster the growth of metaverse technologies and industries.

Keywords: Metaverse, Digital economy, Development.

1 | Introduction

The metaverse phenomenon, introduced to the world in 2021, has captured the attention of the science and technology sectors, investment communities, industries, and governments. Countries such as the United States, Japan, and South Korea have recognized the metaverse's immense potential and strategic value, prompting them to invest significant resources in its development. Additionally, many other governments and organizations worldwide are beginning to explore practical ways to leverage this phenomenon [1]. Currently, the traditional advantages of the Internet are gradually diminishing while advancements in virtual

 Corresponding Author: estilayee@pnu.ac.ir

 <https://doi.org/10.22105/metaverse.v1i1.39>



Licensee System Analytics. This article is an open access article distributed under the terms and conditions of the Creative Commons Attribution (CC BY) license (<http://creativecommons.org/licenses/by/4.0>).

reality technology continue to progress. The metaverse has amplified this trend, emerging as a key driver for the digital transformation of the economy and society in the future. It also provides the foundational tools for developing the next generation of cyberspace. Therefore, conducting a systematic and academic analysis of the metaverse framework is essential. It serves as a feasibility study for the future trends and potential pathways of the Internet industry and a significant reflection on the digital economy and contemporary society in this new era.

Issues related to the metaverse have become a significant focus of academic research. Scholars explore various aspects of the metaverse, resulting in insights in three main areas. First, from an economic perspective, researchers argue that the metaverse represents a paradigm shift in the digital economy following the evolution of the traditional Internet economy. It introduces a new economic model based on blockchain technology [2]. Experts suggest that the future financial system of the metaverse will consist of three interactive cycles: the internal cycle, the external cycle, and the interplay between the real world and the hyper-world [3]. In essence, the metaverse can potentially create an ideal environment for economic development.

Regarding social relations, the metaverse is expected to accelerate the transition of social governance toward technology-based digital governance and the growth of virtualization [4]. However, there remains a significant regulatory gap in metaverse governance. The interplay between the metaverse and a post-human society opens up new avenues for the digital transformation of social structures. Consequently, the metaverse can be viewed as an inevitable outcome of advancing society and technology, paving the way for a virtual civilization in the humanities. From the risk assessment and management standpoint, the metaverse may increasingly replace traditional societal structures in a digital format, which could lead to widespread addiction to virtual experiences, primarily gaming. This scenario raises concerns about privacy violations and potential infringements on employee rights [5].

Research in the metaverse is primarily focused on theoretical construction and exploring various paradigms, indicating that there is still significant potential for in-depth study. Most existing research has centered on conceptual analysis of the metaverse from a technical standpoint, neglecting its role as a new form of industrial organization that can optimize resource allocation. While studies have analyzed the development trends of the metaverse, many lack a comprehensive coordination between actual foundations and the current development status. This oversight ignores the fact that the evolution of the metaverse will lead to a broad transformation across technology, industry, and the Internet landscape. There are potential risks associated with the metaverse's development. Much existing research tends to offer scattered analyses focused on single dimensions, failing to provide thorough examinations and syntheses of related risks. This shortcoming could expose the economy and society to significant dangers. In light of these issues, this paper analyzes the metaverse's primary characteristics, potential impacts, development trends, and risks. It also proposes countermeasures and recommendations to foster the healthy development of metaverse technology and industry.

2 | Metaverse

The metaverse is an emerging concept that is rapidly developing and currently lacks a single, universally accepted definition. Existing research reveals three primary perspectives for exploring the metaverse's definition [6], [7]. From a technical standpoint, the metaverse can be viewed as a network characterized by low costs, self-configuration, and high data flow. It comprises spaces that include the real world, the virtual world, and blockchain technologies, all continuously upgraded and updated. From an industrial standpoint, the metaverse represents an environment where the digital economy evolves significantly [2]. This development is a direct result of advancements in the Internet industry. Essentially, the metaverse marks an industrial transformation of the digital economy within the context of pervasive networks. From a media perspective, the metaverse is seen as an open-source platform offering high interoperability between virtual and real environments [8]. While it operates independently of reality as a virtual hyperspace, it uses the real world as a reference point. In other words, the metaverse serves as an advanced information repository that

collects data regarding people's desires, memories, and experiences. It has the potential to function as a new avenue for enhancing communication and innovation capabilities among citizens in future societies.

Based on the above definitions and an analysis of existing conceptual research related to the metaverse, we can define it as a new environment shaped by the continuous development of digital technology. This environment promotes the deep integration of digital and physical resources. The essence of the metaverse lies in spatial computing and its dedicated functions. Importantly, it is not an isolated system separate from the real world; rather, it represents a new industrial organization that is deeply embedded within the economic and social development framework. This novel environment fosters a cyclical communication process between the virtual and real worlds, with each realm reinforcing the other.

2.1 | Metaverse Key Features

The metaverse has evolved into a network characterized by deep streaming, high levels of collaboration, multidimensional interaction, and an open environment for creation. In other words, the metaverse possesses the general traits associated with digital technology and features rooted in virtual reality.

The first characteristic is the universality of the metaverse industry. Universality means that the metaverse can be applied across various industries, and most sectors are expected to adopt metaverse scenarios in the future [9]. On one hand, technologies such as artificial intelligence, big data, and cloud computing become generalized when integrated with the metaverse. This gives the metaverse inherent technological versatility and enables the application of these technologies in other industrial sectors. On the other hand, from an evolutionary perspective, the metaverse can only expand its development and progress by being widely adopted across various fields and achieving coexistence with multiple industries.

The second aspect is the integration of innovation. Integrated innovation is a nonlinear approach achieved through system integration strategies [10]. This approach generates significant and continuous innovation by merging the metaverse with various fields. From an economic perspective, the metaverse features a robust mechanism that promotes the integration of virtual and real worlds, effectively breaking down the boundaries between digital and real economies.

The third aspect is economies of scope. Economies of scope refer to the phenomenon where, as the range of applications for the metaverse expands, its economic system demonstrates a typical increasing return to scale. We are transitioning into an era defined by the digital economy, where economies of scope have taken precedence over economies of scale as the primary driving force behind industrial organizations. The metaverse, which integrates virtual and real elements, aligns with this principle.

In traditional economies of scope, the realization relies on the interrelatedness of various products. Conversely, in the metaverse, achieving these economies largely depends on users' vast resources within virtual reality scenarios. By leveraging the advantages of user resources and capitalizing on the interconnectedness of virtual and real environments, the metaverse has significantly broadened the types and scenarios for immersive experiences. This not only meets the general experience needs of most users but also addresses the specific requirements of individual users.

The fourth aspect is the computing platform. As a newly programmable infrastructure, the computing platform serves as an essential organizational form in the era of the digital economy. The metaverse computing platform utilizes the metaverse as a tool to create a new digital environment. Essentially, the metaverse functions as a new platform comprising a network of connections and new value carriers. On the one hand, the metaverse effectively overcomes the limitations of time, space, and geography, enabling large-scale supply and demand connections to occur in real time. This promotes a more efficient allocation and integration of resources. On the other hand, supported by open-source and blockchain technologies, the metaverse computing platform embodies several characteristics of a digital ecosystem.

The fifth aspect is asset digitalization. In essence, digital assets represent a binary form of data ownership. These assets are a new type of intangible asset that differs from traditional virtual assets, such as those found

in games. Digital assets include those resulting from the digital transformation of tangible assets and those generated by users through creative activities within the metaverse. It is important to note that digital assets play a fundamental supporting role in the development and growth of the metaverse and significantly contribute to the deep integration of digital and traditional economies.

3 | Role of Metaverse in Real-World

Opinions on the potential impacts of the metaverse can generally be categorized into two perspectives: pessimistic and optimistic. Pessimistic viewpoints suggest that the metaverse development could create significant virtualization traps, which may adversely affect real society and even threaten the continuation of human civilization [11]. In contrast, optimistic viewpoints argue that the metaverse will foster positive interactions with the real world and serve as a beneficial complement to societal development. As a key outcome of the current digital technology revolution and a central scenario for future digital applications, the metaverse is expected to affect individuals and society as a whole directly. Therefore, it is crucial to analyze its impact objectively and scientifically to prevent any subjective bias.

The metaverse is anticipated to change social processes and organizational methods significantly. Each stage of technological advancement inevitably influences social structures, relationships, and the division of labor. The metaverse possesses immense potential and innovative energy to transform how society is organized and produced. On the one hand, the metaverse partially breaks down. It redefines the physical laws and constraints we are accustomed to, gradually eliminating boundaries related to time, space, industries, resources, and organizational structures. In addition, the metaverse accelerates digital transformation across all aspects of society, enhancing data connectivity and collaboration in sectors such as finance, government, and logistics. This advancement supports the development of a more intelligent, interconnected society and fosters a new cooperative mechanism where diverse stakeholders across various fields collaborate closely [12].

The metaverse can potentially drive significant and transformative changes across various industries. Like the Internet, it is a general-purpose technology that is foundational and innovative. It can nurture and expand emerging industries while facilitating the transformation and upgrading of traditional ones, promoting new industrial opportunities and economic growth. The metaverse will play a crucial role in developing and promoting emerging industries. On the other hand, it will support the transformation of traditional industries. As a result, it can be argued that the metaverse, through its deep integration with various sectors, has enhanced the scope of investable resources available in traditional industries. It also strengthens their developmental momentum and fosters the digital transformation of traditional organizational structures, encouraging the reshaping of industrial ecosystems [13].

Moreover, the metaverse can help individuals enhance their innovation and creativity. The evolution of technology inevitably leads to changes in how people think and behave, resulting in significant shifts in their work content. With advancements such as stereoscopic vision and deep immersion, the metaverse transforms various aspects of work and life, including office environments, entertainment, and learning experiences. This shift leads to new professions, such as metaverse space designers and system engineers. Additionally, the metaverse improves convenience in the workplace and enhances the sense of participation among individuals, enabling interactions across different regions and time zones. It also strengthens the connection between a person's physical and digital identities [14].

4 | Analysis of Metaverse Development

The metaverse's current development can be analyzed from two main perspectives. First, it focuses on typical examples of virtual worlds, such as 3D games and virtual communities, which help illustrate the metaverse's future [2]. Second, it examines the prospects for market size and investment opportunities within the metaverse. However, none of these analyses of the metaverse's current situation and development status can be considered an objective reference. In light of this, this paper summarizes the development trends of the metaverse by outlining five key changes. The first change is the transformation in the presentation of

information, shifting from two-dimensional to three-dimensional formats. A combination of increasing demand and advancements in technology drives this shift. Additionally, this trend aligns with the foundational concept of the metaverse, where digital clones perform activities in a virtual three-dimensional space.

From the demand perspective, as visual display formats continue to improve, people are increasingly dissatisfied with traditional two-dimensional forms of information interaction—like text, images, and videos. They are now seeking more three-dimensional and interactive ways to engage with information. From the supply perspective, the rapid evolution and widespread adoption of new information technologies have resulted in significant advancements in the connection between virtual and real spaces. This progress has provided a solid technical foundation for implementing cross-modal scenarios, and numerous application scenarios are continuously emerging. For instance, in 2021, Meta and Microsoft launched their Horizon Workrooms and Mesh remote office products for Microsoft Teams. These products utilize 3D virtual office spaces to enhance users' sense of presence during online meetings and seminars [15].

The importance of networks is shifting from merely serving as tools for exchanging information to becoming platforms for exchanging value. In today's society, which can be characterized as a society of strangers, advancements in information technology continuously alter the structure of social relationships. From a developmental standpoint, the focus of network connectivity is gradually evolving from merely sharing information to connecting people. This shift involves moving from transmitting isolated pieces of information to addressing the diverse needs of individuals in areas such as social networking, shopping, and workplace collaboration. As a leader in information technology, the metaverse is fundamentally dedicated to enhancing network connectivity. Currently, cyberspace primarily facilitates abstract communication between individuals through various means such as text, images, voice, and video. However, it often struggles to effectively recognize the uniqueness and subjectivity of individual identities. In essence, while current networks can transmit information, they do not adequately protect or convey the value of that information. The metaverse offers more visually engaging and clearer virtual environments by leveraging technologies such as blockchain and NFTs. This enhancement helps identify value creation and acquisition processes effectively, thereby transitioning network communications from simple information transfer to more meaningful value transfer [7].

The functions and applications of the metaverse are evolving from entertainment to practical uses. Currently, most existing applications are in the experimental stage and are limited in practicality. As a result, metaverse applications primarily thrive in fields like gaming and entertainment. However, as various scenarios in the metaverse develop, its applications across different industries are expected to grow, and their practicality will improve. For instance, from an industrial perspective, the metaverse transforms traditional production processes by linking virtual and real spaces. This connection allows for optimizing and enhancing various production stages, including research, development, design, and process management. It also facilitates the creation of new products and services. From an educational standpoint, the metaverse offers extensive learning resources, immersive environments, and diverse interactive methods, providing a novel approach to capture students' attention and enhance learning efficiency [16].

The content generation paradigm, a crucial aspect of advancing the metaverse, is shifting from users to machines. In the early days of the Internet's development, content was primarily produced by professionals, such as programmers and experts, a model referred to as Professionally Generated Content (PGC). As computer networks rapidly expanded, ordinary users gained access to digital tools, allowing them to create content. This shift led to the transition from the PGC to the User-Generated Content (UGC) model. In the metaverse's evolution, an open-source architecture and distributed digital environment will foster a high degree of interaction between people and machines. Consequently, the content production model is evolving from UGC to Artificial Intelligence-Generated Content (AGC) [16].

The economic model is transitioning from offline to online. As people's living standards improve, their consumption needs increase, prompting the economy to adapt to these demands. While technological tools like the Internet have allowed users to customize some online services, these experiences still differ from

those available offline. The advent of the metaverse has introduced a new perspective on the economic model. With the support of various physical sensing technologies, the metaverse has significantly enhanced the online experience by leveraging sensory inputs, cognitive computing, and other tools to bridge the gap between offline and online interactions [3].

5 | Metaverse Risks and Challenges

With the rapid advancement of computing power, network technology, and virtual reality, the metaverse concept has evolved from science fiction to a practical application, emerging as a significant factor influencing economic and social development. However, the supply of adequate technology is still lacking, and leading companies have not yet introduced efficient products to the market, resulting in the metaverse being in its early stages of development. The metaverse can be likened to a new entity quickly integrating into various industries and sectors. While it offers many positive prospects, it also presents risks and challenges. One primary concern is the potential for cyber attacks that could undermine the metaverse. In today's digital economy, cyberspace is a crucial infrastructure for modern society. If cyber or non-cyber attacks compromise cyberspace, the repercussions can swiftly spill over into the physical world, leading to widespread panic and social unrest [17].

The metaverse may face challenges related to the "impossible triangle" of data. The rapid advancement of the internet industry heavily relies on data support, and this issue has become increasingly relevant in the development of the metaverse. Unlike the traditional internet, data resources have become a critical requirement and a foundational element for metaverse growth. The metaverse necessitates larger and more diverse data sets to address users' needs for intelligent experiences effectively. This means that data related to individuals' work and daily lives must be more detailed and comprehensive, potentially containing substantial personal privacy information. Increasing data richness could lead to more significant data security concerns. Additionally, because the metaverse is more interconnected with the real world, any data leakage, theft, or manipulation incidents could have grave consequences. The current landscape of global data security oversight is becoming increasingly challenging, which may exacerbate the "impossible triangle" problem that the development of the metaverse must confront [18].

The operation of the metaverse presents risks of industry monopoly. On the one hand, building the metaverse requires substantial support from both digital and traditional infrastructure and the facilitation of large-scale user interactions. This process demands considerable manpower, materials, and financial resources. Consequently, large enterprises have a greater capacity for construction, which can lead to inherent exclusivity within the metaverse and increase the likelihood of it becoming a monopolistic industry. On the other hand, the metaverse offers significant development opportunities, attracting digital technology giants and major investors to compete for its future. Many large domestic digital technology companies are focusing on the metaverse for industrial transformation and future growth. This competitive landscape further heightens the risk of monopolistic tendencies in product development and market launch within the metaverse [9].

The development of the metaverse could worsen the issue of digital addiction. As internet usage increases, users will likely become more dependent on digital products. The metaverse emphasizes sensory experiences closer to reality, which may intensify this dependence. With the help of various smart wearable devices, users can immerse themselves in the metaverse with high levels of simulation and interaction, leading to a stronger sense of immersion and escapism than current internet applications provide. Consequently, the expansion of the metaverse may exacerbate digital addiction, resulting in additional social and ethical challenges. In addition, the metaverse faces significant challenges related to high energy consumption. Its regular operation depends not only on digital infrastructure, such as computing power, networks, and data centers but also on a reliable energy supply. The metaverse requires substantial computing power, which demands much energy to provide users with a high-fidelity experience and enable frequent interactions with the real world. As the metaverse applications expand—particularly in industrial contexts—the demand for computing power and

energy is expected to increase dramatically. Consequently, a substantial energy system will be necessary in the future to support the operation of the metaverse.

6 | Privacy and Ethics of Metaverse

Promoting the development of metaverse technology and industry is a long-term, comprehensive, and exploratory project. As progress continues, the metaverse's effect will become increasingly noticeable. On the one hand, it offers new incentives and opportunities for economic and social development; on the other, it poses new risks and challenges. The metaverse must achieve sustainability in five aspects to ensure healthy development.

It is essential to connect technological innovation with industrial growth to promote the development of a metaverse industrial ecosystem. Scientific and technological innovation is the primary driver of the metaverse's industrial advancement. To achieve this, the first step is to encourage targeted research on core technologies related to the metaverse, including GPU chips, virtual reality, body-sensory interaction, and quantum information. Secondly, it is important to establish technical standards for the metaverse industry. Enterprises and research institutions should be motivated to participate in the development of these metaverse-related standards actively. Additionally, emphasis should be placed on enhancing education related to the metaverse and developing training programs for talent in this field. This includes expanding relevant academic disciplines and nurturing a cohort of innovative talents and teams. In other words, metaverse development requires coordinated efforts, active guidance, and effective governance to ensure it progresses healthily and orderly. Currently, the metaverse is filled with uncertainties, and enhancing guidance and governance is essential to foster the industry's responsible growth. To address this need, it is crucial to expedite the creation of relevant documents on topics such as data collection and usage and algorithm applications. These documents will help guide and standardize the practices of metaverse companies, promote the responsible use of related technologies, and strengthen the legal frameworks surrounding privacy, security, and digital assets. Additionally, they will clarify the legal responsibilities of product developers and computing platform operators.

The goal is to promote the development of a regulatory system for the metaverse. This involves adhering to regulatory principles while fostering innovation. One of the key objectives in this area is to explore and establish a multi-faceted regulatory model with the government at its core. New technologies such as blockchain and artificial intelligence should be actively utilized to enhance regulatory capabilities and improve efficiency within the metaverse. Another important aspect is the establishment of a comprehensive governance system. Accelerating the creation of a governance framework for the metaverse at both national and international levels is crucial. This includes promoting an inter-sectoral participatory governance mechanism and developing a governance model that supports the metaverse's sustainable and healthy development. Furthermore, encouraging self-discipline within the metaverse industry is essential. Metaverse-related associations should be motivated to create industry self-discipline conventions to clarify companies' responsibilities and obligations. Issues related to development, security, and environmental protection must also be given due consideration. Establishing short-term, medium-term, and long-term development goals and adhering to them will also play a significant role in the successful development of the metaverse.

7 | Conclusion

The metaverse has become a captivating topic in science, technology, investment, and industry. Countries like the United States, Japan, and South Korea have gradually recognized metaverse development's strategic value and potential, leading to significant investments in this area. This phenomenon combines the traditional advantages of the Internet with ongoing advancements in virtual reality technology, positioning the metaverse as a key driver of digital transformation in both the economy and society. A systematic and academic analysis of the metaverse framework examines the development and possible trajectories of the next generation of the Internet industry. It highlights its significance and impact on the digital economy and contemporary

societies. Metaverse-related issues have emerged as focal points of research in the scientific community. We provided research that included various aspects of metaverse across three main areas: economics, social relations, and risk measurement and management. The metaverse is viewed as a paradigm shift for the digital economy following the traditional Internet economy, and its effects on global economic processes are becoming increasingly apparent. On the other hand, the transition towards technology-based digital governance has raised concerns about risks such as addiction to virtual games and privacy violations. These issues emphasize the need for further study and exploration in this evolving field.

References

- [1] Lee, L. H., Chatzopoulos, D., Zhou, P., & Braud, T. (2023). Metaverse: An introduction. In *Metaverse communication and computing networks: applications, technologies, and approaches* (pp. 1–16). Wiley Online Library. <https://doi.org/10.1002/9781394160013.ch1>
- [2] Filipova, I. A. (2023). Creating the metaverse: consequences for economy, society, and law. *Journal of digital technologies and law*, 1(1), 7–32. DOI:10.21202/jdtl.2023.1
- [3] Yuan, Y., & Yang, Y. (2022). Embracing the metaverse: mechanism and logic of a new digital economy. *Metaverse*, 3(2), 15. DOI:10.54517/met.v3i2.1814
- [4] Duan, H., Li, J., Fan, S., Lin, Z., Wu, X., & Cai, W. (2021). *Metaverse for social good: a university campus prototype* [presentation]. Proceedings of the 29th acm international conference on multimedia (pp. 153–161). <https://doi.org/10.1145/3474085.3479238>
- [5] Kumar, A., Shankar, A., Shaik, A. S., Jain, G., & Malibari, A. (2023). Risking it all in the metaverse ecosystem: forecasting resistance towards the enterprise metaverse. *Information technology and people*, 38(1), 198–218. DOI:10.1108/ITP-04-2023-0374
- [6] Jaynes, C., Seales, W. B., Calvert, K., Fei, Z., & Griffioen, J. (2003). *The metaverse - a networked collection of inexpensive, self-configuring, immersive environments* [presentation]. Proceedings of the workshop on virtual environments, egve'03 (pp. 115–124). DOI: 10.1145/769953-769967
- [7] Gadekallu, T. R., Huynh-The, T., Wang, W., Yenduri, G., Ranaweera, P., Pham, Q. V., ... & Liyanage, M. (2022). *Blockchain for the metaverse: a review*. ArXiv Preprint ArXiv:2203.09738. <https://arxiv.org/abs/2203.09738>
- [8] Rosenstand, C. A. F. G., Brix, J., & Nielsen, C. (2023). Metaverse and society 5.0: pivotal for future business model innovation. *Journal of business models*, 11(3), 62–76. DOI:10.54337/jbm.v11i3.8124
- [9] Bhattacharya, P., Saraswat, D., Savaliya, D., Sanghavi, S., Verma, A., Sakariya, V., ... & Manea, D. L. (2023). Towards future internet: the metaverse perspective for diverse industrial applications. *Mathematics*, 11(4), 941. DOI:10.3390/math11040941
- [10] Dubé, L., Pingali, P., & Webb, P. (2012). Paths of convergence for agriculture, health, and wealth. *Proceedings of the national academy of sciences of the united states of america*, 109(31), 12294–12301. DOI:10.1073/pnas.0912951109
- [11] Prayitno, W., Tumangkar, T., & Mulyani, S. (2023). The metaverse symbol of civilization transfer in the middle of digital economic hegemony: synthesis of progressive law of the post-modern era. In *Seven editora*. <https://sevenpublicacoes.com.br/index.php/editora/article/view/839>
- [12] van der Merwe, D. F. (2022). *The metaverse as virtual heterotopia* [presentation]. 3rd world conference on research in social sciences (Vol. 1). DOI: 10.33422/3rd.socialsciencesconf.2021.10.61
- [13] Yemenici, A. D. (2022). Entrepreneurship in the world of metaverse: virtual or real? *Journal of metaverse*, 2(2), 71–82. DOI:10.57019/jmv.1126135
- [14] Moretti, G., & Schlemmer, E. (2012). Virtual learning communities of practice in metaverse. In *Virtual worlds and metaverse platforms: new communication and identity paradigms* (pp. 149–165). IGI Global. DOI: 10.4018/978-1-60960-854-5.ch010
- [15] Abramczuk, K., Bohdanowicz, Z., Muczyński, B., Skorupska, K. H., & Cnotkowski, D. (2023). Meet me in VR! Can VR space help remote teams connect: A seven-week study with Horizon Workrooms. *International journal of human computer studies*, 179, 103104. DOI:10.1016/j.ijhcs.2023.103104

-
- [16] Wang, J., Chen, S., Liu, Y., & Lau, R. (2023). Intelligent metaverse scene content construction. *IEEE access*, 11, 76222–76241. DOI:10.1109/ACCESS.2023.3297873
- [17] Bhardwaj, A., & Kaushik, K. (2023). Metaverse or metaworst with cybersecurity attacks. *IT professional*, 25(3), 54–60. DOI:10.1109/MITP.2023.3241445
- [18] Tukur, M., Schneider, J., Househ, M., Dokoro, A. H., Ismail, U. I., Dawaki, M., & Agus, M. (2023). The metaverse digital environments: a scoping review of the challenges, privacy and security issues. *Frontiers in big data*, 6, 1301812. <https://doi.org/10.3389/fdata.2023.1301812>